MoSCoW System

Red for must have. Mo

Yellow for should have but not vital. S

Green for nice to have. Co

Blue for will not have. W

**Programming:**

~~Grid System to place the plants.~~

Programming of the gardening mechanic:

~~Watering~~

~~Timers~~

Shade Mechanic

Other buildings

Isometric

Third – Person

Gardening Catalogue

Quick Access

Perfect Harvest

Garden size

**3D Models and Animation:**

Designed models that match the intended art style:

Flowers:

~~-Sunflowers~~

-Lilies

-Roses

-Lotus

-Tulip

Vegetables:

-Celery

-Carrots

-Corn

-Green onion

-Cauliflower

Fruit:

-Tomato

-Strawberries

-Banana

-Green apples

-Grapes

Soils:

~~Dirt~~

~~Sandy soil~~

~~Silty soil~~

~~Clay soil~~

~~Peaty soil~~

~~Chalky soil~~

~~Loamy soil~~

Garden Island

Gardening Hut

Each plant has two separate models for plant maturity.

Saplings

Generic Tile

Animations:

Trees swaying

Watering Can

Soil Placement

Plant Changing

Plant Placing

**Sound Design:**

Sounds to match a garden:

Forest Sounds

Garden Ambience

Wind

Music

Watering

Animation Sounds

Menu SFX

Soil Placement SFX

Plant Placements

**Management:**

PMIS

Weekly Report